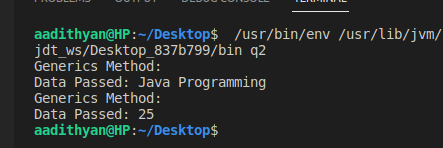
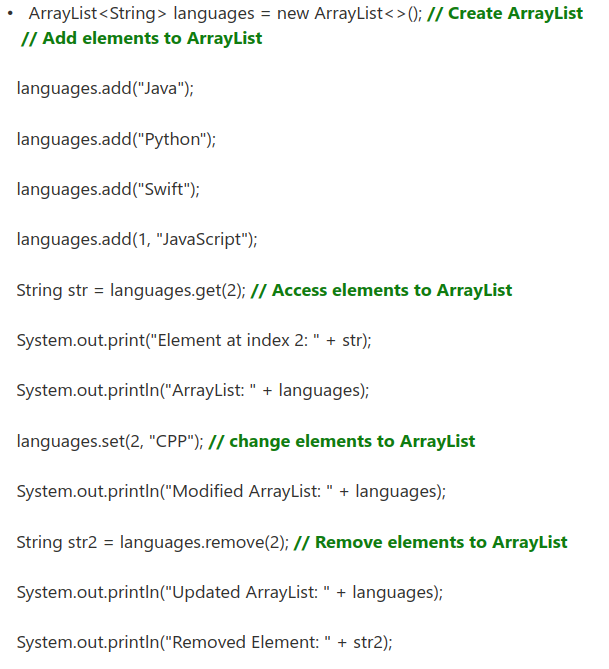


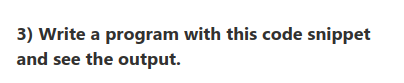
Similar to templates in C++

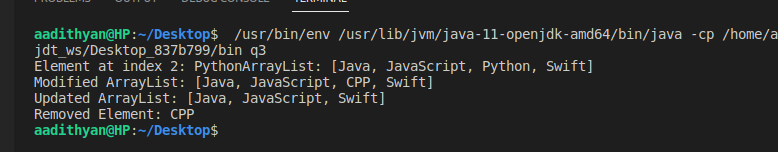


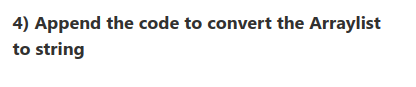


Multiple types of data can be stored with less code.

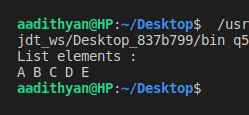






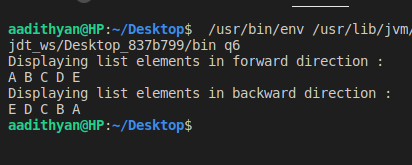






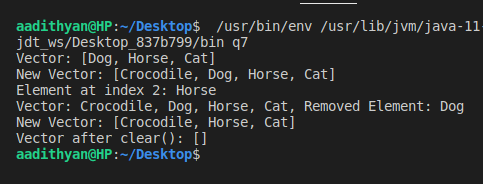
Reduces number of variables.



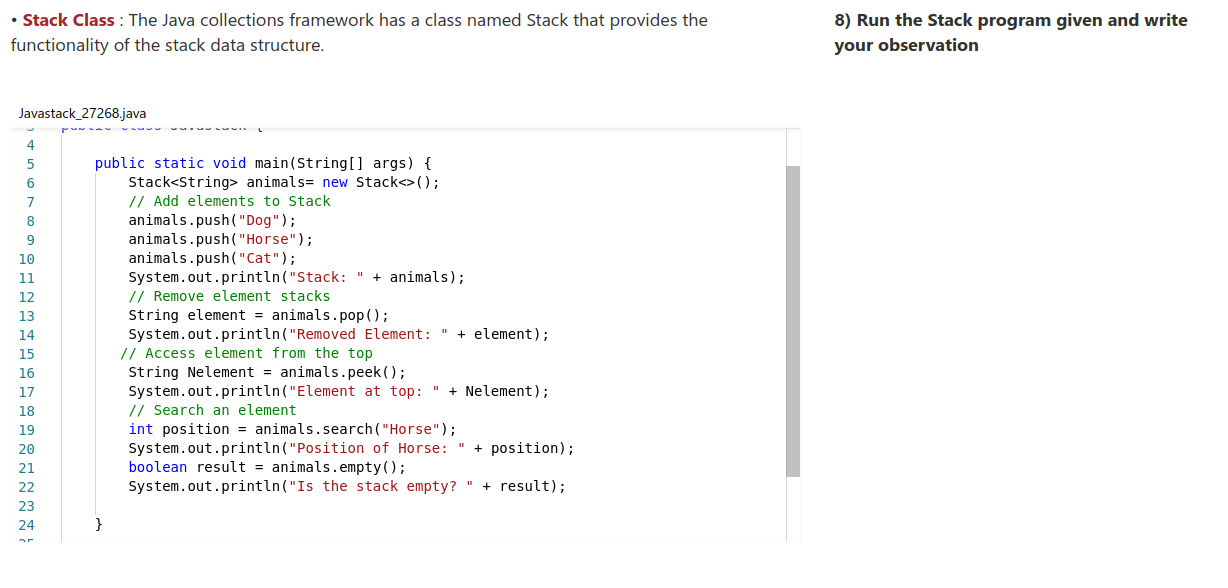


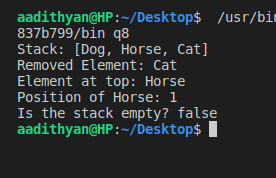
Has multiple was of using it





Dynamic storage. Helpful in many ways such as infinite stack and queues





Implementation of a stack.



